

## VISUAL TEXTURES BASED ON A DRAWING BY VINCENT VAN GOGH. INSTRUCTIONS ON HOW TO DO IT

1. On a smooth and unwrinkled watercolour paper, we are going to outline the main shapes of the drawing, according to the changes of colours we will make later. For example, if there is a tree, we outline its shape; we make another one for the road, the same for the flowers field, and so on, because every one of these parts will have its own colour.
2. The following step is to paint every outlined element, using tempera colours. In this point we must use clear and bright colours, because we need a high degree of contrast between them and the wax colours we are going to use later on.
3. Once we have painted every shape with its own colour and the tempera is completely dry, we are going to cover them with wax colour, making sure that we change the hue and value of every shape, using a darker one if we painted with a bright colour first, or a more saturated one if the first layer was painted in a pale colour. By changing the hue we mean painting with red or brown wax colour on top of a yellow tempera area, or with dark purple on top of a light green...
4. Finally, we are going to use a sharpened toothpick to draw on the painted surfaces, imitating the lines and strokes that Van Gogh used to create the impression of textures in the trees, the soil, the wheatfields, the rocks...the key is to let the tempera colours appear from below, while moving away tiny lines of wax colours. Remember, if we haven't changed the colour hues and values, we are not going to appreciate any line and the work won't have good visual textures.